

## **Cultural Curriculum Audit**

### **PURPOSE**

Resource title:

This audit is an exercise in thinking more deeply about how curriculum design, materials and assessments are culturally affirming and sustaining for students. Through this process, you will review "look-fors" and "red flags" around four key questions related to including students' cultural knowledge and ways of being, representation, developing students' critical skills, and co-creation of meaningful learning experiences. This audit can be done individually or as a team.

### **DIRECTIONS:**

- 1. Choose one resource (a set of lesson materials, a unit plan, etc.) as a representation of your curricular design, materials and assessments.
- 2. Using this resource, go through the process below, on your own or with a colleague or team.
- 3. Using the guiding questions, reflect on your takeaways and next steps.

## **Identify a Curricular Resource**

Choose one resource (a set of lesson materials, a unit plan, etc.) that you feel is a pretty good representation of your curricular design, materials and assessments. This works best when there is enough content in the resource to think critically about your approach, but not so much content that it's overwhelming to get into the details.

Resource type:			
This resource conf	tains:		



### **Curriculum Audit**

For each inquiry question, a set of "look-fors" and "red flags" point to concrete ways an approach to instruction can be culturally affirming and sustaining. Using these indicators, on your own or with a team, audit your curricular resource as a way of practicing your whole-child lens. Record your evidence, notes and reflections at the bottom of each section.



How well do the curriculum design, materials and assessments **create opportunities for students to capitalize on and demonstrate their own cultural knowledge and ways of being?** 

#### **LOOK-FORS RED FLAGS** Students are often and explicitly asked to connect This content assumes all students have the same (or no) to their own prior knowledge and experience about prior knowledge and experience about this topic. this topic, and share it with others. Students are set up to work in heterogenous groups, but Students are set up to work in **heterogenous groups** without the skill supports to respect the diversity of their so they benefit from a set of diverse perspectives. **peers** (e.g., empathetic listening, asking respectful follow-up questions, avoiding "othering"), which may create an unsafe There are specific prompts and opportunities for environment. students to bring multiple perspectives, which may be different than that of their peers or teachers (e.g., Models of high-quality student work show only one way "Did anyone solve this problem another way?" "Who of demonstrating learning. can share a different perspective?"). Students are asked to speak on behalf of their entire There is more than one way for students to engage culture or community, assuming they all have the same values, experiences and worldviews. and demonstrate their learning, via modalities that honor varied cultural norms and practices (e.g., There are any blanket statements about the cultures and written and oral presentation, collaborative and communities, assuming they all have the same values, individual work, etc.). experiences and worldviews. Students are invited to bring in, connect to, or Students who represent dominant groups (e.g., White, create art, music, dance, fashion or other forms of male) are considered to have "no culture" or be just self-expression from their cultural experiences "normal" compared to others. Examples, scenarios, metaphors, analogies, etc. in If students are required to use formal, "academic" the content reflect students' real, lived experiences, language, it is framed as the only correct way to so they can bring what they already know into their communicate, instead of one way to use language for a learning. specific purpose (e.g., referring to African American There is built-in support for English-language vernacular English as incorrect English). **learners** to access the content (e.g., support for content-specific vocabulary). There is opportunity for students to use their **first** language or dialect (in written or verbal expression).





How well do the curriculum design, materials and assessments **represent both students' own and others' identities, cultures and experiences?** 

LOOK-FORS				RED FLAGS
	institutions, writers, etc.) bring multiple			The authorial sources used to teach about a culture or community are not created by members of that group.
perspectives, especially from groups that have been historically silenced (e.g., from Black, Indigenous, and Peoples of Color, people with disabilities, LGBTQIA+ people).				Individuals in the content who represent dominant groups (e.g., White, male) are given the role of main character, hero, savior, or fixer (especially when it comes to how they interact with non-dominant groups).
	Individuals in the content (characters, historical figures, etc.) represent diverse identities, including:   Race  First language			Individuals in the content who represent diverse groups are given the role of sidekick, villain, mascot, or are tokenized or exotified.
	<ul> <li>☐ Ethnicity</li> <li>☐ Gender identity</li> <li>☐ Family Structure</li> <li>☐ Sexual orientation</li> <li>☐ Socioeconomic status</li> </ul>			Stories, works and perspectives of diverse groups are only included when <b>studying their oppression</b> .
	☐ Disability ☐ And: ☐ Nationality and immigration status			Stories, works and perspectives of diverse groups are or are not included <b>only during separate</b> , <b>designated times</b> (e.g., LGBTQIA+ voices included only during Pride Month).
	There are individuals in the content (characters, historical figures, etc.) who reflect the specific identities of your students.			All individuals within a group are shown to have the same values, experiences and worldviews (e.g., all Chinese people believe).
	intersectional and pluralistic identities (embody more than one ethnicity or language, have multiple aspects of identity that affect their experiences).			There are any <b>incomplete</b> , <b>inaccurate or stereotype-driven narratives</b> within the content (e.g., an oversimplified story of Thanksgiving).
				There are <b>only traditional or heritage practices</b> shown in the content, without also showing the contemporary and evolving aspects of that culture.
Ш	☐ Diverse cultural traditions are highlighted through names, hairstyles, clothing, etc.			
	Photos, illustrations and descriptions show varied representations of individuals within groups (e.g., not all individuals of Color look the same).			
<ul> <li>Positive contributions of many different cultures and communities are celebrated.</li> </ul>				





How well do the curriculum design, materials and assessments **set students up to think critically about the world?** 

#### **LOOK-FORS RED FLAGS** ☐ Goals for students (unit objectives, grading criteria, Goals for students (unit objectives, grading criteria, etc.) etc.) within this content include building are based solely on building domain-specific knowledge transferrable critical-thinking skills, such as or skills, without connection to real-world application. questioning, analyzing, making inferences, creative Following the assessment for this content, students will problem-solving, etc. **not necessarily need or use** these learnings, especially ☐ Goals for students (unit objectives, grading criteria, outside of school. etc.) within this content include building a positive Students are asked to always reach consensus, and are sense of self, by understanding their own identity, discouraged to cause productive conflict, disagree or how they belong to a community, and the power "derail" a conversation by adding complexity. they have to enact change. Although this content relates to real-world issues, they ☐ The content uses **real-world data**, **examples**, are not included to avoid controversy (e.g., science scenarios, texts, etc. to connect to local, national connections to climate change, vaccinations, etc.). and global issues. Language used to frame real-world issues within the As part of this content, students are asked to content is patronizing or promotes a savior mentality analyze and critique rules, practices, authority (e.g., talking about the "needy" or "less fortunate"). figures, etc. that exist within the classroom, school or district. Language used to frame real-world issues within the content is downplaying or oversimplifying progress (e.g., As part of this content, students are asked to "when racism used to be an issue..."). analyze and critique policies, practices or power structures that exist within their local, national or Language used to frame real-world issues **problematizes** global communities. individuals without supporting students to see systemic root causes (e.g., focusing on personal responsibility to ☐ Students are challenged to **articulate multiple** reduce, reuse and recycle without examining corporations perspectives on the same issue (e.g., participating in who produce the greatest carbon emissions). a debate, writing from more than one POV, etc.). Students are asked to propose solutions to realworld issues as part of this content.





How well do the curriculum design, materials and assessments **invite students to co-create meaningful learning experiences?** 

#### **LOOK-FORS RED FLAGS** ☐ This content uses agreed-upon **norms and** This content, along with how students engage with it, is expectations for how all community members determined only by adults (teacher, leaders, etc.), leaving no room for students to pursue their own goals and agree to act and interact that were co-created by leaders, teachers, students and other school interests or learn about themselves as learners. community members. Although student input or feedback is collected, it is not ☐ Before and during the learning experience, students **used** to change what or how students will learn. are invited to give input on and/or make choices Adults do primarily "stand and deliver" direct instruction about what and how they will learn (e.g., goalwithin this content. setting, topic areas, means of engagement). ☐ Students' success in this learning experience relies heavily During and following the learning experience, on things like rote memorization, reciting information on students are invited to **provide feedback on what** demand, and following adults' directions closely. and how they learned. Students work almost **entirely independently** in this Small and large group discussions are common in content. this content (live and in-person, virtual, via discussion boards or written, etc.), and skill-building support is During small or large group conversation, adherence to provided for them to engage productively. White dominant norms is expected in how students participate (e.g., never allowing for more ☐ Students are given the tools (e.g., grading criteria, collaborative/overlapping discussion patterns, following a rubrics, practice tests, models of high-quality student teacher-student-teacher-student discussion pattern, etc.). work) and the time to evaluate their own learning, progress and growth areas. The only evaluation students have of their own learning comes from adults, instead of also self-evaluation, peer ☐ Students of different strengths and growth areas support. etc. are set up to support one another (e.g., modeling, giving feedback, working collaboratively, being a resource for questions, etc.).



# **Reflect on your Findings**

1.	What are your biggest areas of strength and growth from the Cultural Curriculum Audit?
2.	What might you want to investigate further or learn more about?
3.	What changes might you make based on this exercise? What might you edit, supplement, remove, or add?